

Lecture 4

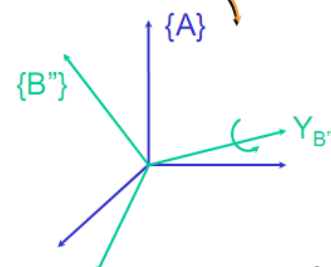
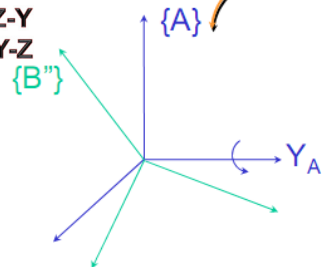
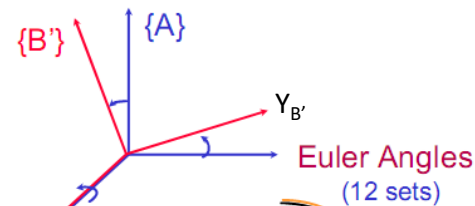
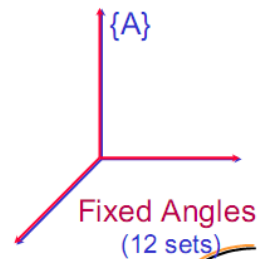
Orientation Representation

The generic problem of attitude representation

1

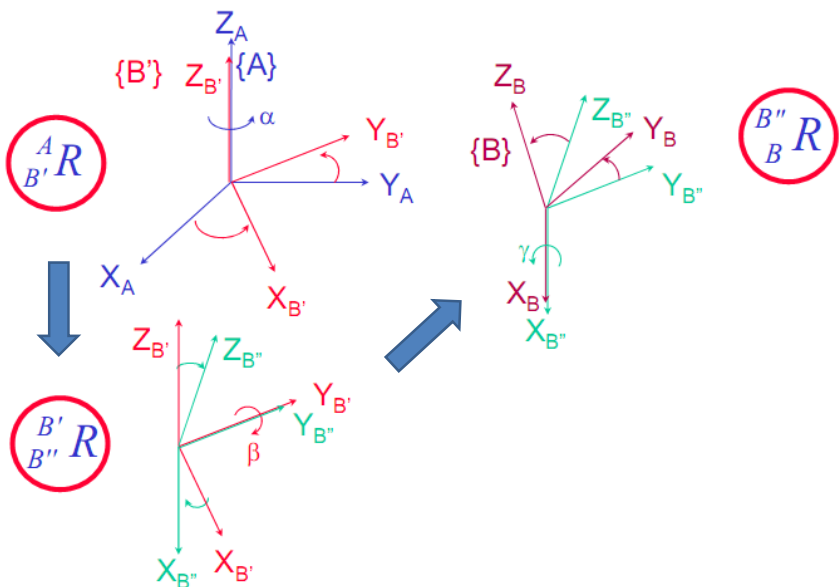
Three Angle Representations

- 1 X-Y-Z
- 2 X-Z-Y
- 3 Y-X-Z
- 4 Y-Z-X
- 5 Z-X-Y
- 6 Z-Y-X
- 7 X-Y-X
- 8 Y-X-Y
- 9 X-Z-X
- 10 Z-X-Z
- 11 Y-Z-Y
- 12 Z-Y-Z



2

Euler Angles (Z-Y-X) ← 6th one on the list



3

Euler Angles: Successive rotations are around the axes of the moving frame

$${}^{B''}P = {}^{B''}R {}^B P$$

$${}^{B'}P = {}^{B'}R {}^{B''}P = {}^{B'}R {}^{B''}R {}^B P$$

$${}^A P = {}^A R {}^{B'}P = {}^A R {}^{B'}R {}^{B''}R {}^B P \quad (1)$$

But

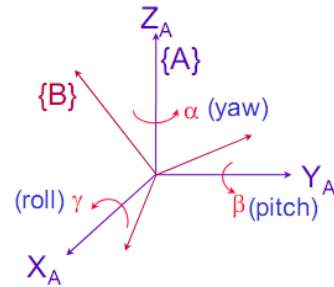
$${}^A P = {}^A R {}^B P \quad (2)$$

From (1) and (2),

$${}^A R_{Euler} = \begin{matrix} \text{First} & \text{Second} & \text{Third} \\ \text{rotation} & \text{rotation} & \text{rotation} \\ \downarrow & \downarrow & \downarrow \\ {}^A R_{B'} & {}^{B'} R_{B''} & {}^{B''} R_B \end{matrix} R_{B'}(\alpha)R_{B''}(\beta)R_B(\gamma)$$

4

1st one on the list \rightarrow X-Y-Z Fixed Angles



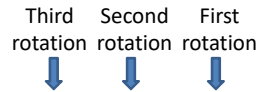
After first rotation ${}^A P \Rightarrow R_X(\gamma) {}^B P$

After second rotation ${}^A P \Rightarrow R_Y(\beta) {}^A P = R_Y(\beta) R_X(\gamma) {}^B P$

After third rotation ${}^A P \Rightarrow R_Z(\alpha) {}^A P = R_Z(\alpha) R_Y(\beta) R_X(\gamma) {}^B P$ (3)

But

$${}^A P = {}^A R {}^B P \quad (4)$$



From (3) and (4), ${}^A R_{fixed} = R_Z(\alpha) R_Y(\beta) R_X(\gamma)$

5

Euler Angle Rotation $R_Z(\alpha) R_Y(\beta) R_X(\gamma)$

$$\begin{bmatrix} c\alpha & -s\alpha & 0 \\ s\alpha & c\alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c\beta & 0 & s\beta \\ 0 & 1 & 0 \\ -s\beta & 0 & c\beta \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & c\gamma & -s\gamma \\ 0 & s\gamma & c\gamma \end{bmatrix} \quad \text{Basic rotation matrices}$$

$$\begin{bmatrix} c\alpha.c\beta & c\alpha.s\beta.s\gamma - s\alpha.c\gamma & c\alpha.s\beta.c\gamma + s\alpha.s\gamma \\ s\alpha.c\beta & s\alpha.s\beta.s\gamma + c\alpha.c\gamma & s\alpha.s\beta.c\gamma - c\alpha.s\gamma \\ -s\beta & c\beta.s\gamma & c\beta.c\gamma \end{bmatrix}$$

6

Inverse Problem

- Determine α β γ from the rotation matrix

$${}^A R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} = \begin{bmatrix} c\alpha.c\beta & c\alpha.s\beta.s\gamma - s\alpha.c\gamma & c\alpha.s\beta.c\gamma + s\alpha.s\gamma \\ s\alpha.c\beta & s\alpha.s\beta.s\gamma + c\alpha.c\gamma & s\alpha.s\beta.c\gamma - c\alpha.s\gamma \\ -s\beta & c\beta.s\gamma & c\beta.c\gamma \end{bmatrix}$$

$$\left. \begin{aligned} \cos\beta = c\beta = \sqrt{r_{11}^2 + r_{21}^2} \\ \sin\beta = s\beta = -r_{31} \end{aligned} \right\} \rightarrow \beta = \text{atan2}(-r_{31}, \sqrt{r_{11}^2 + r_{21}^2})$$

if $c\beta = 0$ ($\beta = \pm 90^\circ$) \Rightarrow Singularity of the representation

7

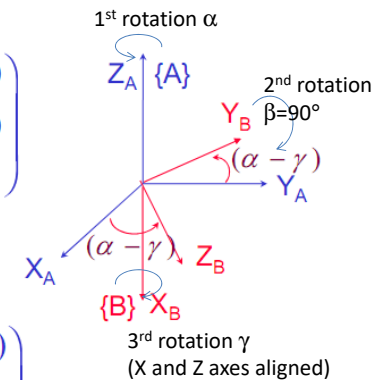
Singular Configurations ($\beta=90^\circ$)

$c\beta = 0, s\beta = +1$

$${}^A R = \begin{bmatrix} 0 & -s(\alpha - \gamma) & c(\alpha - \gamma) \\ 0 & c(\alpha - \gamma) & s(\alpha - \gamma) \\ -1 & 0 & 0 \end{bmatrix}$$

$c\beta = 0, s\beta = -1$

$${}^A R = \begin{bmatrix} 0 & -s(\alpha + \gamma) & -c(\alpha + \gamma) \\ 0 & c(\alpha + \gamma) & -s(\alpha + \gamma) \\ 1 & 0 & 0 \end{bmatrix}$$

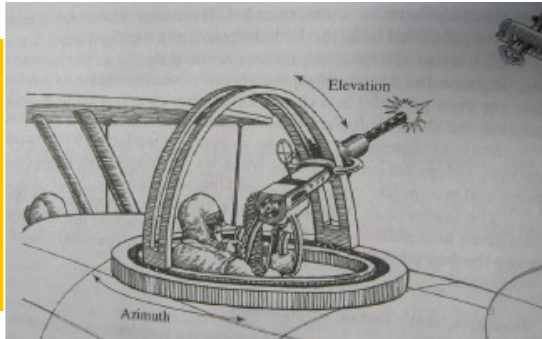


8

Singular Configurations

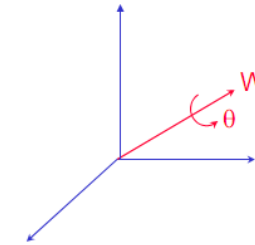
- World War 1 Vintage biplane : the gunner controls **azimuth** and **elevation** (2dof) to target enemy planes
- Guiding question:** At which of the two elevations 25° and 80°, is targeting enemy plane easier?
- Guiding question:** What about the targeting capability of the mechanism when the enemy plane is at 90° elevation? How many effective dofs are there at 90° elevation?

A mechanism is said to be locally degenerated when it behaves as if it has lost a one or more dofs, which happens at at some orientations, known as singularities



Euler Parameters

$$\begin{aligned}\varepsilon_1 &= W_x \cdot \sin \frac{\theta}{2} \\ \varepsilon_2 &= W_y \cdot \sin \frac{\theta}{2} \\ \varepsilon_3 &= W_z \cdot \sin \frac{\theta}{2} \\ \varepsilon_4 &= \cos \frac{\theta}{2}\end{aligned}$$

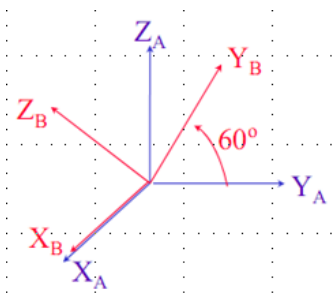


Normality Condition

$$|W| = 1, \quad \varepsilon_1^2 + \varepsilon_2^2 + \varepsilon_3^2 + \varepsilon_4^2 = 1$$

ε : point on a unit hypersphere in four-dimensional space

Q. Determine the Euler parameters for the following rotation



Direction Cosine Representation

$${}^A_B R = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0.5 & -0.87 \\ 0 & 0.87 & 0.5 \end{pmatrix}$$

Euler Parameter Representation

$${}^A_B E = \begin{pmatrix} 0.5 \\ 0 \\ 0 \\ 0.87 \end{pmatrix}$$

Euler Parameters / Euler Angles

$$\begin{aligned}\varepsilon_1 &= \sin \frac{\beta}{2} \cos \frac{\alpha - \gamma}{2} \\ \varepsilon_2 &= \sin \frac{\beta}{2} \sin \frac{\alpha - \gamma}{2} \\ \varepsilon_3 &= \cos \frac{\beta}{2} \sin \frac{\alpha + \gamma}{2} \\ \varepsilon_4 &= \cos \frac{\beta}{2} \cos \frac{\alpha + \gamma}{2}\end{aligned}$$

Inverse Problem Given ${}^A_B R$ find ε

$$\begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} \equiv \begin{bmatrix} 1-2\varepsilon_2^2-2\varepsilon_3^2 & 2(\varepsilon_1\varepsilon_2-\varepsilon_3\varepsilon_4) & 2(\varepsilon_1\varepsilon_3+\varepsilon_2\varepsilon_4) \\ 2(\varepsilon_1\varepsilon_2+\varepsilon_3\varepsilon_4) & 1-2\varepsilon_1^2-2\varepsilon_3^2 & 2(\varepsilon_2\varepsilon_3-\varepsilon_1\varepsilon_4) \\ 2(\varepsilon_1\varepsilon_3-\varepsilon_2\varepsilon_4) & 2(\varepsilon_2\varepsilon_3+\varepsilon_1\varepsilon_4) & 1-2\varepsilon_1^2-2\varepsilon_2^2 \end{bmatrix}$$

$$r_{11} + r_{22} + r_{33} = 3 - 4(\varepsilon_1^2 + \varepsilon_2^2 + \varepsilon_3^2) \\ (1 - \varepsilon_4^2)$$

$$\varepsilon_4 = \frac{1}{2} \sqrt{1 + r_{11} + r_{22} + r_{33}}$$

$$\varepsilon_1 = \frac{r_{32} - r_{23}}{4\varepsilon_4}, \quad \varepsilon_2 = \frac{r_{13} - r_{31}}{4\varepsilon_4}, \quad \varepsilon_3 = \frac{r_{21} - r_{12}}{4\varepsilon_4}$$

$$\underline{\varepsilon_4 = 0?}$$

13

Lemma For all rotations one of the Euler Parameters is greater than or equal to 1/2

$$\left(\sum_1^4 \varepsilon_i^2 = 1 \right)$$

Algorithm Solve with respect to $\max_i \{ \varepsilon_i \}$

- $\varepsilon_1 = \max_i \{ \varepsilon_i \}$

$$\varepsilon_1 = \frac{1}{2} \sqrt{r_{11} - r_{22} - r_{33} + 1}$$

$$\varepsilon_2 = \frac{(r_{21} + r_{12})}{4\varepsilon_1}, \quad \varepsilon_3 = \frac{(r_{31} + r_{13})}{4\varepsilon_1}, \quad \varepsilon_4 = \frac{(r_{32} - r_{23})}{4\varepsilon_1}$$

14

- $\varepsilon_2 = \max_i \{ \varepsilon_i \}$

$$\varepsilon_2 = \frac{1}{2} \sqrt{-r_{11} + r_{22} - r_{33} + 1}$$

- $\varepsilon_3 = \max_i \{ \varepsilon_i \}$

$$\varepsilon_3 = \frac{1}{2} \sqrt{-r_{11} - r_{22} + r_{33} + 1}$$

- $\varepsilon_4 = \max_i \{ \varepsilon_i \}$

$$\varepsilon_4 = \frac{1}{2} \sqrt{1 + r_{11} + r_{22} + r_{33}}$$

15